

# KARIM TURBEZ

+33 (0)7 68 25 15 66 · karim.turbez@gmail.com · Languages: French, English, Mandarin Chinese, Japanese

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## PROFESSIONAL SUMMARY

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Creative Producer and Director with 20+ years of experience in international animation production across France, Japan, Taiwan, and China. Proven track record leading multi-studio co-productions for major studios including Hasbro Entertainment. Fluent in four languages with an active network across Europe and Asia. Combines strong creative vision with hands-on production expertise — from development through delivery, promotion, and distribution.

## PROFESSIONAL EXPERIENCE

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### Creative Producer

2024 – 2026

*Hasbro Entertainment / Huace — Shanghai & Beijing, China*

- Oversaw artistic, narrative, and technical production of an international animated feature film.
- Coordinated between studios across China, Hong Kong, UK, Canada, and the United States.
- Managed production pipeline through final delivery, promotion, and distribution.

### Production Director

2022

*Les Armateurs — France (T'choupi Season 6)*

- Planned and managed pre-production pipeline, recruited and supervised production teams.

### Head of Audiovisual Development & Production

2017 – 2018

*Dargaud Media / Ellipse Animation — Shanghai, China*

- Developed projects and identified partners for international co-productions.

### Creative Director

2010 – 2017

*Next Media / Next Animation Studio — Taiwan & Japan*

- Directed artistic and production teams across multiple 2D/3D series and short films.
  - Managed full production pipelines and coordinated between technical, R&D, and creative departments.
  - Maintained partnerships with international studios in the US and Japan.
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## DIRECTING & ART DIRECTION

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### Director — SUPERBUILDERS (26 x 11')

2018 – 2020

*Benlai Pictures, Shanghai*

- Directed a bilingual (Chinese/English) 3D preschool series end-to-end.

### Art Director & Director — SURVIVAL — Mini-series (adaptation of Takao Saito's manga)

2016

*Japan*

- Supervised artistic direction and directed a short animated adaptation of the cult manga (Golgo 13 author).

### Director — MADBOX ZOMBIE (200 x 1')

2015 – 2016

*Next Animation Studio, Taiwan / Japan*

- Supervised and art-directed a web comedy short series.

### Director — SHARPEN DAILY (52 x 5')

2014 – 2015

*Next Animation Studio, Taiwan / Hong Kong*

- Created, wrote, and directed an animated short-format series inspired by Hong Kong comics.

### Director — AIRA (short film)

2009

*Far Eastern, Taiwan*

- Wrote and directed a poetic 3D animated short film.
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## PROJECTS IN DEVELOPMENT

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**DreamTeam — Original Animated Series (in development)**

2024 – present

*Independent*

- Developing an original adventure/sports animated series — concept, art direction, literary bible, and pitch deck in progress.

**Olympos — Volume 1, Graphic Novel (FR/EN)**

In development

*Independent*

- Writing and producing an original graphic novel — full pipeline from concept to production.
  - Hybrid approach combining 3D assets with traditional hand-crafted fabrication. Bilingual edition (French/English).
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**CORE SKILLS**

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**Production & Leadership**

- International multi-studio coordination
- Production planning & budget management
- Pipeline management & quality control
- Promotion & distribution oversight

**Creative & Technical**

- Directing, storyboarding, visual storytelling
- Art direction & visual consistency
- 2D/3D animation pipeline
- Narrative development

**Languages & Network**

- French (native)
  - English (fluent)
  - Mandarin Chinese (fluent)
  - Japanese (fluent)
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**EDUCATION**

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**Master's Degree — 3D Animation, Concept & Production***École MoPA-BRASSART, France***Bachelor's Degree — Japanese Language, Literature & Civilization***Université de Villeneuve-d'Ascq (Lille 3), France*